

# Christopher West

C# Software Engineer

Enthusiastic senior software engineer and lifelong learner with 15+ years of experience designing, debugging, and implementing code in an Agile environment. Developed web-based products using primarily C# and .net technologies, but excited and eager to grow and learn while leveraging existing expertise contributing to a career in game development.

## Work History

- 2020-03  
- present
- Senior Software Engineer**  
*Willis Towers Watson, Remote*
- Collaborated with the team in an Agile software development environment to guide project design
  - Worked both autonomously and as part of a team to design, code, and test solutions using C# and Angular
  - Collaborated with product managers, UX designers, and quality control professionals to build award-winning products
- 2021-03  
- present
- Unity Game Developer - Intensive Career Training Program**  
*GameDevHQ, Online*
- 8-month training program using Unity and C# to build a solid understanding of game design and development concepts.
- 2018-10  
- 2020-03
- Senior Software Engineer**  
*Consolidated Asset Recovery Systems, Remote*
- Collaborated with the team in an Agile software development environment to guide project design
  - Assisted in solution prototyping and process wireframing to provide solutions that matched clients' business needs
  - Trained and mentored other software developers
  - Worked both autonomously and as part of a team to design, code, and test solutions using C# and Angular
- 2013-12  
- 2018-10
- Senior Software Developer**  
*U.S.A. Triathlon, Colorado Springs, CO / Remote*
- Performed planning and project management for all software development projects
  - Trained and mentored other software developers
  - Performed error hunting and then utilized problem solving skills to fix bugs
  - Presented updates to key stakeholders using excellent communication skills in order to determine acceptable solutions
  - Utilized expertise to develop products throughout the software lifecycle, from ideation to deployment
- 2010-12  
- 2013-12
- Software Developer**  
*U.S. Figure Skating, Colorado Springs, CO*
- Designed and built web-based applications using .net technologies, C#, and ASP.NET.
  - Performed error hunting and then utilized problem solving skills to fix bugs

## Personal Info

### Email

chris.west@gamedevchris.com

### Phone

(719) 210-7543

## Skills

C#

Unity

Game Development

Object oriented programming

Communication

Collaboration

UX Design

Web Development

SQL

.net Framework / .net core Framework

Web Services

Microservices

Agile Methodologies

## Education

2021-03 - present

### GameDevHQ, Online

*Unity Game Development*

2014-06

### Stevens-Henager College Online, Online

*Bachelor of Science, Web Design  
and Development*

2004-05

### Adams State College, Alamosa, CO

*Associate of Science, Computer  
Science*